

For questions or a price quote:
Contact us at 877.381.6649

"POWERKNOWLEDGE LIFE SCIENCE IS A WINNER!...
an excellent foray into the elementary database world."

—Connie Williams, Teacher Librarian, Petaluma School District, CA

"This Website will be a hit with both students and teachers...
provides a **UNIQUE RESOURCE TO YOUNGER STUDENTS**—
one that will encourage a love of science at an early age."

—American Reference Books Annual

"BRILLIANT. The "Think Like a Scientist" boxes ask excellent questions."

—Deb Logan, Librarian/Media Specialist, Mt. Gilead MS/HS, OH


"A **WONDERFUL PRODUCT** that will be a really useful addition
to any school or public library's digital collection! PowerKnowledge Life Science will
benefit its target audience in grades 3 to 6, as well as serve as a valuable research
tool for older students with reading difficulties."

—Joanne de Groot, Department of Elementary Education,
Teacher-Librarianship by Distance Learning, University of Alberta

GET A JUMP ON IT!

FREE 30-DAY TRIAL
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ROSEN digital >>
877.381.6649

PowerKnowledge
 Life
Science

NEW
ONLINE
RESOURCE
for grades 3–6



**"Kid-friendly in both look and function
...a well-crafted resource that will
enhance student research."**

—School Library Journal

FREE 30-DAY TRIAL
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PowerKnowledge Life Science is an online science resource specifically designed for learners in grades 3 to 6. Comprised of curriculum-correlated content, PowerKnowledge Life Science promotes **digital literacy** and **21st-century learning skills** while offering **research, report, and homework help.**

PowerKnowledge Life Science

Learners will enjoy...

- Appealing, friendly interface
- Over 400 articles for elementary and middle school students
- Text-to-speech
- Videos that extend learning
- Interactive games to reinforce skills and content
- Hands-on science projects, experiments, and activities

Educators will appreciate...

- Correlations to national, state, and provincial science curriculum
- Resource sections with Web sites and recommended reading lists
- Promotes green living and learning
- Inspires and extends independent scientific inquiry
- Lesson plans, assessment and enrichment activities, and promotional materials

"FANTASTIC..."

user-friendly and easy to navigate...This database is exactly what elementary teachers have been waiting for."

—Tamzen Kulyk, Teacher-Librarian,
Saskatoon Public School Division, Saskatchewan

"EXTREMELY KID-FRIENDLY!"

This database would be very useful for our special-ed classes, as well as for our students who are not reading at grade-level. Our science teachers appreciate the simple and uncluttered look and structure."

—Rosemary Rich, Library Media Specialist,
University Middle School, NJ

ROSEN digital»

The screenshot shows the PowerKnowledge Life Science website. At the top, there's a navigation bar with 'Site Help | Logout' and the 'ROSEN digital»' logo. Below this is a search bar. A sidebar on the left lists various topics: Animals, Classification, Endangered and Extinct Species, Food Chains and Food Webs, Green Living, Habitats and Ecosystems, Human Body, Life Cycles, Plants, Scientific Methods, and Survival and Adaptation. The main content area features several sections: 'Take a Closer Look' with a video of a panda, 'Check It Out!' with an article about the heart, 'Games' with a sample game, and 'Brain Teasers' with a quiz about elephants. Callout boxes point to specific features: 'Explore topics with visual browse' points to the sidebar; 'Appealing, friendly interface with prominent search tool.' points to the search bar; 'Dynamic, high-interest video brings content to life and supports visual learners.' points to the panda video; 'Key content draws users into the resource to encourage scientific inquiry.' points to the 'Check It Out!' section; 'Pedagogically based games reinforce skills and content.' points to the 'Games' section; 'Hands-on projects help learners connect Life Science to everyday life.' points to the 'Science Fair Projects and Experiments' link; 'Resources for Teachers/Librarians' points to the corresponding link; 'Lesson plans, assessment, and enrichment activities to reinforce science content' points to the 'Play Games' link; and 'Interactive 'quizzes' encourage users to interact with content.' points to the 'Brain Teasers' section.